

CLAYTON COUNTY PARKS AND RECREATION
5&6 T-BALL LEAGUE RULES & REGULATIONS
Revised March 2017

PLAYING FIELD

1. The distance between bases shall not exceed 55 feet. The distance to the front of the pitcher's plate shall not exceed 35feet.

GENERAL RULES

1. A line-up shall be given to the opposing manager and umpire 10 minutes prior to game time. Late arrivals will be added to the bottom of the lineup.
2. The game will be no more than 4 innings or 1 hour & 10 minutes.
3. Coaches must remain in the coaches' box. No coach may touch an offensive base runner or the runner is out. No coach may touch or assist (umpire's discretion) a defensive player. This results in all offensive runners being called safe and the offense being awarded base + one.
4. All base runners, batters, on deck batter & catcher must wear a helmet always. No other catching equipment is required unless the team advances to post-season play.
5. All teams shall have 6 infielders (including pitcher/catcher) and 4 players will be positioned in the outfield. The remaining players are to be swapped out during game until everyone has played equally.
6. A continuous batting order will be used. A team must have 8 players to start (**SEE RULE #7 PARK & LEAGUE RULES**)
7. In the event of rain or lightning, a game shall be deemed "official game" after 3 innings is complete (2 & ½ innings if home team is leading). Only an umpire or coordinator may suspend or call a game.
8. The ball shall be in play when indicated as such by the plate umpire. Play shall be deemed over when in the umpire's judgment the progress of the **lead runner** has been stopped, an out recorded, runner scores, or 3 outs. The offense cannot advance further if the defensive player stands on the base or stands in the base line **in front of the lead runner**, or if the runner fails to attempt any further advancement. In the event there are trailing runners, time will not be called until all such runners have made a commitment to a base (umpire's judgment). At that time the umpire will call time and the play will stop. All runners will be committed to the last base they attained. **A FIELDER CALLING TIME OUT WILL NOT STOP PLAY.**
9. There will be a 7-run limit per inning. In the event of a homerun hit over the fence all runs will count, this is the only way a team may score more than 7 runs in an inning. The run rule will be 10 runs after 4 innings or 15 runs after 3 innings.
10. All players shall remain in the dugout during the game if not actively playing offense or defense in the game. No hitting sticks on the field or walkways.

GAME RULES

1. Defense: Coaches shall be limited to 1 time out per inning, except injury time out.
2. There may be 2 defensive coaches positioned in the outfield. The outfield defensive coach must be behind the deepest player. The defensive coach may not physically assist any player while the ball is "in play;" nor may the defensive coach touch the ball.

3. A pitcher must be inside the circle and on or behind the pitcher's rubber at the time of the pitch.
4. An outfield defensive player must throw the ball into an infield player to record an out or stop play.
Exception: fly ball caught.
5. OFFENSE: An offensive coach may make only 1 visit with the batter per turn at bat (exception: injury).
6. An offensive coach (pitcher) must throw over handed. The batter gets 5 pitches total or 4 pitches & 1 swing off the tee. The umpire will place the ball on the tee. After the ball is hit, the pitching coach shall exit the opposite side of the hit ball.
7. The ball must travel 6 ft. from the back of home plate or is a foul ball (exception: if it is the fifth swing or hit off the tee, it is an out). NO BUNTS.
8. A batter shall swing at each pitch during each at bat. He will be called out for slinging the bat after one warning to the manager. If a batter slings the bat, the first occurrence will result in a warning by the Umpire, and the play will count. A second occurrence by the same batter will be recorded as an out. If anyone is hit by the slung bat, that batter will automatically be called out. A slung bat shall be defined as any instance where the batter releases the bat and it either lands or rolls outside of a six-foot halo around the batter. This halo will be determined by judgment of the plate umpire.
9. All bats used in the T-ball Division must be designated and labeled for T-Ball by the manufacturer.
9. The batter must remain in the batter's box while attempting to hit the ball.
10. A base runner shall stay in contact with the base until the ball is hit.
11. A batter or base runner shall be called out if he has contact with a fair ball outside the batter's box before the ball is touched by or passes a defensive player.
12. The rescheduling of games will be the sole responsibility of the Program Coordinator so that all parties involved are aware of all changes to the schedule. This includes informing Coaches for both teams and referees when they are required so that the Program does not have any undo cost.