

**CLAYTON COUNTY PARKS AND RECREATION**  
**3&4 YEAR OLD INSTRUCTIONAL T-BALL LEAGUE**  
**RULES AND REGULATIONS**

**PLAYING FIELD**

1. Bases and pitcher's mound shall be the same as 5-6 T-ball.

**GENERAL RULES**

1. No score shall be kept or outs recorded and the scoreboard shall be off. A line-up shall be given to the opposing manager and umpire 10 minutes prior to game time.
2. The game will be no more than 4 innings, time permitting.
3. Game time shall be 45 minutes. There are no grace periods or forfeits.
4. Coaches must remain in the coaches' box. There may be 4 coaches on offense and four coaches on defense. Coaches must be certified. **NO SPECTATORS ALLOWED ON THE FIELD OR IN THE DUGOUT, NO EXCEPTIONS!** No coach shall touch a player or be in the infield (coach must be behind the base)
5. All base runners, batters & on deck batters must wear a helmet at all times. The catcher must wear a helmet at all times. All other catcher's equipment is not required.
6. All teams shall have only 6 infielders. Only 1 player is allowed on the pitcher's mound. A catcher is optional and may be positioned elsewhere in the infield and the remaining players will be positioned in the outfield.
7. A continuous batting order will be used. Each team shall bat a player 4 times (once per offensive inning) time allowing using the same batting order each inning. Lining players up in the dugout in batting order and having the next batter ready in the on deck circle shall be a speed up rule.
8. **LAST BATTER RULE:** The responsibility belongs to the offensive team to **CLEARLY** alert the defensive team that the last batter is coming to bat. The inning ends when all batters have batted.
9. All infielders must stay behind an imaginary line that runs from 1<sup>st</sup> to 3<sup>rd</sup> base until the ball is hit.

**GAME RULES**

1. Defense: Coaches shall be limited to injury time out only.
2. No base runner may advance on an over throw to first base.
3. A base runner will stay on base until the ball is hit & in play.
4. A ball must travel 6 feet or is a foul ball.
5. A pitcher must play inside the circle.
6. All batters must hit from the tee, **NO EXCEPTIONS.**
7. If the base runner overruns the base, they are safe.